

### Amendments to the Claims

Kindly amend claims 3-8, 11-14, 17 & 20, and cancel claims 1 & 2 (without prejudice), as set forth below. All pending claims are reproduced below, with changes in the amended claims shown by underlining (for added matter) and strikethrough/double brackets (for deleted matter).

1. (Canceled).

2. (Canceled).

3. (Currently Amended) ~~Method in accordance with Claim 2;~~ Method for downloading application components from a server via a client to a multifunction, processor-based smart card, wherein the server and the client are interconnected via a distributed system, said method comprising:

sending a request from the client to the server for a smart card application component for the processor-based smart card;

delivery of a secret key or Session Key by the server to the client, responsive to the request;

bundling in the server a sequence of commands to produce a bundled command sequence for downloading of the application component to the smart card;

generation of a digital signature in the server using the secret key or Session Key by way of each command within the bundled command sequence to produce a signed, bundled command sequence comprising a bundled sequence of individually signed commands;

transmission of the signed, bundled command sequence as a data packet to the client, thereby reducing data transfers between the server and the client;

unpacking of the data packet by the client and transmission of individual signed commands of the bundled command sequence in sequence to the smart card;

checking of the digital signature of the individual commands on the smart card and execution of the commands on the smart card if the digital signature is correct;

wherein the authentication method for generation of the Session Key is selected by:

transmission of a request from the server via the client to the smart card to transmit the smart card identification data stored on the smart card;

reading of the smart card identification data from the nonvolatile memory of the smart card and transmission of the smart card identification data via the client to the server;

identification from the smart card identification data of an authentication method by means of which a Session Key agreed between the server and the smart card can be generated;

wherein the Session Key is determined by an authentication method comprising:

[[a)] generation of a first random number and selection of a secret key by the server;

[[b)] transmission of the first random number ~~in accordance with step a)~~ via the client to the smart card;

[[c)] generation of a second random number by the smart card;

[[d)] creation of a Session Key from the first and second random numbers;

[[e]]) encrypting the first and second random numbers and transmitting the first and second encrypted random numbers and the second random number generated by the smart card to the server; and

[[f]]) generation of a Session Key by the server and checking of the first and second encrypted random numbers, and the second random number with the aid of the Session Key.

4. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein the distributed System is an intranet or an Internet.

5. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein communication between the server and the client runs via SSL (Secure Sockets Layer) as the transfer protocol.

6. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein on the server a runtime program exists which communicates with the client and uses the keys accessible to the server as necessary, and defines the protocol specifying when which messages must be exchanged with the client and when which keys must be used; and that on the client a runtime program exists which communicates both with the smart card and with the server and which implements the protocol defining when which messages must be exchanged with the smart card and the server.

7. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein the smart card includes smart card identification data, the smart card identification data including as a minimum a smart card serial number and a smart card type.

8. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein the digital signature is executed by way of a symmetrical cryptoalgorithm with the aid of the Session Key agreed between the client and the server, or by way of an asymmetrical cryptoalgorithm with the aid of a private key located on the smart card, wherein the server is in possession of the public key.

9. (Original) Method in accordance with Claim 8, wherein the symmetrical cryptoalgorithm is DES or Triple-DES and the asymmetrical cryptoalgorithm is RSA, DSA or an Elliptic Curve algorithm.

10. (Previously Presented) Method in accordance with Claim 3, wherein the secret key is derived from the smart card identification data and the Master Key.

11. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein the command sequence as a minimum comprises an Install command, one or more Load commands and a final Install command, and is stored in an Application Protocol Data Unit structure.

12. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein each command within the command sequence is encrypted by means of the Session Key.

13. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein the command sequence is a predefined sequence for a specific application which is stored in the nonvolatile memory of the server and is loaded into volatile memory of the server during the program runtime.

14. (Currently Amended) Method in accordance with Claim [[1]] 3, wherein the command sequence is generated by the server program, and wherein on the server a runtime program exists which communicates with the client and uses the keys accessible to the server as necessary, and defines the protocol specifying when which messages must be exchanged with the client and when which keys must be used; and that on the client a runtime program exists which communicates both with the smart card and with the server and which implements the protocol defining when which messages must be exchanged with the smart card and the server.

15. (Original) Method in accordance with Claim 14, wherein card-specific data are integrated into the command sequence.

16. (Previously Presented) Method in accordance with Claim 13, wherein the first command within the sequence is assigned a MAC (message authentication code) with the aid of a random number and the secret key and all subsequent commands are assigned a MAC based on the MAC of the preceding command and the key.

17. (Currently Amended) Device including at least the following components:

a) Client at least including:

aa) a Browser

bb) a computer program product to execute sending of a request for a smart card application component, and unpacking of a data packet comprising a signed command sequence and transmission of individual commands thereof in sequence to a processor-based smart card

cc) a reader for the smart card

b) Server including at least:

aa) a computer program product to execute:

i) delivery of a secret code or Session Key by the server to the client responsive to the request

ii) bundling in the server a sequence of commands to produce a bundled command sequence for downloading of the smart card application component to the smart card

iii) generation of a digital signature in the server using the secret key or Session Key by way of each command within the command sequence to produce a signed, bundled command sequence comprising a bundled sequence of individually signed commands

iv) transmission of the signed, bundled command sequence as the data packet to the client, thereby reducing data transfers between the server and the client

bb) a nonvolatile memory to store the secret keys and the Master Key

c) Communication link between client and server;

wherein the computer program product of the client and the computer program product of the server further execute an authentication method for generation of the Session Key which includes:

transmission of a request from the server via the client to the smart card to transmit the smart card identification data stored on the smart card;

reading of the smart card identification data from the nonvolatile memory of the smart card and transmission of the smart card identification data via the client to the server;

identification from the smart card identification data of an authentication method by means of which a Session Key agreed between the server and the smart card can be generated; and

wherein the computer program product of the client and the computer program product of the server further determine the Session Key by an authentication method comprising:

generation of a first random number and selection of a secret key by the server;

transmission of the first random number via the client to the smart card;

generation of a second random number by the smart card;

creation of a Session Key from the first and second random numbers;

encrypting the first and second random numbers and transmitting the first and second encrypted random numbers and the second random number generated by the smart card to the server; and

generation of a Session Key by the server and checking of the first and second encrypted random numbers, and the second random number with the aid of the Session Key.

18. (Canceled).

19. (Previously Presented) Client in accordance with Claim 17 further including:

- a) a smart card reader
- b) a smart card with a nonvolatile memory at least containing the

following data:

- aa) a card number
- bb) a card type
- cc) a secret key.

20. (Currently Amended) Computer program product stored in the internal memory of a digital computer, containing elements of software code to execute a method for downloading application components from a server via a client to a processor-based smart card, wherein the server and the client are interconnected via a distributed system, said method comprising:

[[a)]] sending a request from the client to the server for a smart card application component for the processor-based smart card;

[[b)]] delivery of a secret key or Session Key by the server to the client, responsive to the request;

[[c)]] bundling in the server a sequence of commands to produce a bundled command sequence for downloading of the application component to the smart card;

[[d)]] generation of a digital signature in the server using the secret key or Session Key by way of each command within the bundled command sequence to produce a signed, bundled command sequence comprising a bundled sequence of individually signed commands;

[[e)]] transmission of the signed, bundled command sequence as a data packet to the client thereby reducing data transfers between the server and the client;

[[f]]) unpacking of the data packet by the client and transmission of individual signed commands of the bundled command sequence in sequence to the smart card; and

[[g]]) checking of the digital signature of the individual commands on the smart card and execution of the commands on the smart card if the digital signature is correct;

wherein the method further includes:

transmission of a request from the server via the client to the smart card to transmit the smart card identification data stored on the smart card;

reading of the smart card identification data from the nonvolatile memory of the smart card and transmission of the smart card identification data via the client to the server;

identification from the smart card identification data of an authentication method by means of which a Session Key agreed between the server and the smart card can be generated;

wherein the Session Key is determined by:

generation of a first random number and selection of a secret key by the server;

transmission of the first random number via the client to the smart card;

generation of a second random number by the smart card;

creation of a Session Key from the first and second random numbers;

encrypting the first and second random numbers and transmitting the first and second encrypted random numbers and the second random number generated by the smart card to the server; and



generation of a Session Key by the server and checking of the first and second encrypted random numbers, and the second random number with the aid of the Session Key.

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